TABLE OF CONTENTS

Preface vii

I. Code and Communication 1

1. Introduction: Toward a critical theory of the Internet
   Andrew Feenberg 3

II. Play and School Online 19

2. Rationalizing play: A critical theory of digital gaming
   Sara M. Grimes and Andrew Feenberg 21

3. Alternative rationalisations and ambivalent futures:
   A critical history of online education
   Edward Hamilton and Andrew Feenberg 43

III. The Civic Internet 71

4. Experiencing surveillance: A phenomenological approach
   Norm Friesen, Andrew Feenberg, Grace Smith, and Shannon Lowe 73

5. Subactivism: Lifeworld and politics in the age of the Internet
   Maria Bakardjieva 85

6. Hacking for social justice: The politics of prefigurative technology
   Kate Milberry 103